

Princess Millandriell

After being kidnapped twice, you vow it will never happen again. You join the Elven army and move up through the ranks. Your skill with the small bow is remarkable. You inspire other Elf women to become warriors. Your Elf eyes enable you to track your enemies and to see secret doors and other details.



Attack Dice	Defend Dice	Starting Point	
		Body	Mind
2	2	4	5

Movement..... 2 Red Dice
Starting Weapon Shortsword
Starting Armor..... None
Potions 2 Potions of Defense

Actions

You may perform any **one** of these actions either before or after you move.

ATTACK
an adjacent monster.

CAST A SPELL
on yourself, another Hero or monster that you can “see.” (Only the Wizard and Elf can cast spells.)

SEARCH FOR TREASURE
in the room you’re in.

SEARCH FOR SECRET DOORS
in the room or corridor you’re in.

SEARCH FOR TRAPS
in the room or corridor you’re in.

DISARM A TRAP
on the square you’re on.